* **Logical Operators –**
* &&(and), ||(or), and !(not) take operands of arithmetic and pointer types.
* && and || operators evaluate their operands only if necessary.
* **Bitwise Logical Operators –**
* &(and), |(or), ^ (exclusive-or / xor), ~ (complement), >> (right shift), << (left shift) are applied to integral types.
* Integral types are char, short, int, long, long long and their unsigned counterparts, and bool, wchar\_t, char16\_t, char32\_t.
* A plain enum can be implicitly converted to an integer type and used as an operand to bitwise logical operations.
* **Conditional Expressions –**
* Conditional expressions are important in that they can be used in constant expressions.